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## About This Game

Mysterious Things are Happening on Vooju Island...

Legendary video game writer and developer Bill Tiller (The Curse of Monkey Island, A Vampyre Story) tells a gripping tale of pirates, ghosts, and mysterious Vooju magic. Vooju priest Papa Doc, bumbling cook Blue Belly, and impetuous pirate Jane Starling have fallen victim to the nefarious plans of the Papa Doc's wife, the devious Queen Zimbi. The nefarious Zimbi has used her mysterious Vooju magic to curse and transform our three intrepid characters into ghosts. Can you help them rejoin their bodies before they join the ranks of the undead forever?

Set amidst a mythical Caribbean world of Vooju magic and unmistakable pirate humor, Ghost Pirates of Vooju Island challenges you to help the heroic ghostly trio regain their human forms and thwart the dark machinations of the Vooju priestess and her pirate allies. The fate of the entire world lies in the hands of these three unusual heroes!

## Key Features

- Tickle your funny bone in this lovingly hand-painted game world, with a story penned by legendary video game creator Bill Tiller
- Combine the abilities of the three playable main characters to outsmart the pirates
- Play as a ghost and human, and use Vooju magic to solve mysterious puzzles

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- Meet a huge cast of creepy and hilarious characters

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Title: Ghost Pirates of Vooju Island  
Genre: Adventure, Casual  
Developer:  
Autumn Moon  
Publisher:  
Viva Media  
Release Date: 27 Jan, 2015

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English,German







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fairly straight-forward - didn't need to rely on walkthroughs (yay!) - very charming and thoroughly enjoyed it :). great game - funny pirates ghosts and puzzles.. The game starts off great and then you start playing the actual game. Oh so much disappointment. The game did run on my system. Windows 7 64 bit.

The game starts you off as ghosts. So you can go thru certain things unless its a door then you cant. Dont ask me it why didnt make any sense to me either. You start off with the lead ghost papa doc. and a line of salt you cannot cross. So I was stuck at this point. There is a coconut farm your supposed to go to. I did get that part right. Now your supposed to shake a ladder so you knock off the guy off it. Yes you can grab some things and other things no. Dont ask me why. So you knock him off to open the shed that contains other coconuts that somehow open up and leak milk into a volcano stream. So chickens can come and eat the salt. No joke this is the solution more or less to the first part of this game. Its even more confusing to watch.

So why doesnt papa doc just open up the door of coconuts? Some silly reason of they would just close it again. Oh Boy. I had to watch a video on this just to see how to work this part of the puzzle. Their are no hints inside the game. None. The game is just a mess to be honest. Its not fun its tedious and it feels like work. Its sad to because I really want to like it but the game just feels like a very lazy effort was put into it. The game has some puzzles but logical? Not to me.

So great looking game. Terrible gameplay. Wander around until you find the only solution that is available. Its games like this that killed the click and point adventure game. I got this game in a bundle. Nope I do not recommend this game even if you could get it working. Its boring and its dull. Sad.

Just a side note. I spent most of my time on youtube watching a video walkthru of this game. It didnt inspire me to want to play this in the least. Its a confusing game. More care should have been applied to this game.. About the game. As a big fan of the Monkey Island series I can't really say it belongs in the same group. Ghost Pirates has the exact same controls as Curse of Monkey Island, the same art style and it's about pirates. But it lacks a bit in the humour department. Some puzzles aren't really logical and after much trial and error I just looked up the answers. Most of the time the order of things was incorrect or some small thing just popped up in a place where I just looked before.

Encountered numerous problems starting the game, looking at the discussions I'm not the only one. Eventually I got it running by forcing it to use my onboard graphics. Using a video card just wouldn't work.

However problems left asside I did enjoy the game and would recommend it when it's on sale. Looking at my play time I've finished it in about 10 to 12 hours.. Good graphics and characters. Very good voices too. Game works well and story is interesting and fun. Humour is funny and puzzles are not too hard.. The first 20 minutes is a cinematic cutscene and then it puts you into a 2d click to move puzzle with no instructions at all.. Ok the bad; the game is incredibly buggy, cut-scenes are very choppy if they work at all. The game does tend to crash and one chapter with Jane at the waterfalls would not load for me at all and I had to start over. The good it is a really fun game when it isn't being buggy. I enjoyed the puzzles and suffered through the crashes and the forced replay because I did enjoy the story and the puzzles. I would love to see a sequel with updated technology.. Previously I couldn't play the game, but with the Dec. 5 update the game starts up for me (Windows 10).

I will start off by saying that I enjoyed the game. I enjoyed playing the Monkey Island games and this game does scratch the itch a bit for playing a point-and-click adventure game in a pirate setting with comedy. No doubt the similarity is there because the designer originally worked on the visuals of Monkey Island. What I liked the most were the characters. Each one, Papa Doc, Blue Belly, and Jane Sterling, are strikingly different from each other yet mesh well together as a trio out to dismantle the villain's plans.

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However, the game does have its faults but mainly due to bugs. Despite being able to play the game now, most of the cutscenes between acts have failed to play for me. Fortunately the game didn't crash out and was able to skip to the next act, but it is a hassle as information about the plot is mentioned during those times. Furthermore, from what I have seen, the transitions can be fairly abrupt in terms of continuity between scenes. Another issue is that the gameplay becomes buggier later in the game. For example, after moving a laundry basket from one location to another, hovering the mouse cursor over its former location would still allow an action on it. Clicking it again would then trigger the same action again. It's not game breaking but it is there.

Overall, I would recommend the game. It's a fairly good point-and-click adventure game and the bugs weren't serious enough for me to stop playing it. I hope that the developers will make a sequel one day after they finish making their spin-off of this game.. after update working on win 10 :) so I change my recommendation and review

pros

- love artstyle!
- great song at beginning

cons

- no subtitles in cinematics
- works in very low resolution like 800x600 or something like that
- low resolutions of 2d graphics, I almost can't read names at the beginning :/
- almost no options to change, graphical, audio etc, barely minimum. The first 20 minutes is a cinematic cutscene and then it puts you into a 2d click to move puzzle with no instructions at all.



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Meh story, meh graphics, meh gameplay, meh music, meh puzzles.

If you really love Monkey Island and played those to death, or point and click adventure games with really loose logic, then consider this.

\*Note: I'm reviewing from modern perspective, I did not play this game at original launch and have no nostalgia for it.. Can't play it. Says I have over an hour of play time. When I go to launch nothing happens no loading screen or anything. The game says it's running but yet it's not listed even in my applications. Wish I could write an actual review. Maybe it's my hardware? Either way, I'm guessing if you have a modern PC this game will not work.. It was a good time pass....

Try it if it is cheap and you like point and click games :). Just plain, boring game. Story, animations, voice acting, everything is just bad. If you want pirate adventure game, play Monkey Island games all over again! 1/5. There is a decent point and click game in here. However, the slowness and long winded dialog which is NOT skippable really pushes this into the "not recommended" category.

There are lots of problems with this game getting it to run properly. Fortunately, I had no issues with Windows 8.1. The only odd thing was that it would only launch on my secondary monitor in my dual monitor setup. Only disabling the secondary monitor fixed this.

This needs to be mentioned again. You CANNOT skip any dialog. It's by far my biggest issue with the game. You will do a lot of examining, touching and other actions to progress through the game. A majority of the time you'll have to try multiple things as the puzzles are not obvious. Each time something isn't right, the character will say an entire line telling you it doesn't work. Rinse and repeat many times and you can see how this would become annoying.

Another part where you'll wait are screen transitions. Each time you change screens it will fade to black for sometimes up to 7+ seconds. I'm not sure what it's loading or why the wait is that long.

With that aside, the gameplay is ok. You play as 1 of the 3 characters at a time. Making your way through their own separate environment. You can illicit help from the 2 other characters as they can "see" through your eyes and even control your body. A neat concept.

Unfortunately, I had to use a guide a small handful of times as either the puzzle would be illogical or I missed a small piece of the background that was interactive.

The graphics and voice overs are pretty good. The story abruptly ends and you're left hanging with a lot of the side stories.

#### **Pros**

- +60fps
- +Nice graphics / art
- +Some good voice actors
- +Story is ok

#### **Cons**

- +Cannot skip any dialog
- +Only launched on secondary monitor
- +Illogical puzzles
- +Long winded characters
- +Abrupt ending with open side plot lines
- +Lengthy black screen transitions

Especially for \$10, I can't recommend this game. The sheer amount of waiting will test your patience.

**4/10** Below average. I gave up on this one. I was really looking forward to something similar to Monkey Island series, but have found the mechanics to be clunky and the puzzles not really intuitive. Maybe I'll give it another go down the road, as I want to like this game.

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